

## Anton Nyström

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## Experience

2019 —	UX Designer - TUI, Stockholm			
	<ul> <li>Designing new features as well as driving the UX design in a data driven and experimental way. Working closely with our CRO specialists (Conversion rate optimization), designing A/B-tests that will run on the 4 Nordic websites.</li> </ul>			
2018 — 2019	UX Designer - NetRelations, Stockholm			
	<ul> <li>Consultant role. Main responsibilities included research, client/stakeholder meetings, developing prototypes and user testing.</li> </ul>			
	<ul> <li>Worked in SCRUM sprints with the leading online law information service in Sweden. Produced clickable prototypes for new features to offer their users.</li> </ul>			
	<ul> <li>Interaction designer for a website redesign of an upscale real estate company. Sketched out and presented wireframes to stakeholders and developers.</li> </ul>			
2018 — 2019	Graduate Trainee - UX Design, EVRY, Stockholm			
	• Took part of a graduate trainee program at one of the largest IT companies in the Nordics. Worked as a consultant while continuously receiving training within the field of UX.			
2017 — 2018	Business Mentor - Almi Företagspartner			
	<ul> <li>Worked with a company specialized in and environmental consulting to digitize their services and expand internationally. Developing digital strategies and communication plans</li> </ul>			
Education				
2012 — 2018	Uppsala University			
	<ul> <li>MSc. in Information Systems / Human Computer-Interaction</li> <li>Master program in Management, Communication and IT</li> <li>Multidisciplinary program</li> </ul>			
	<ul><li>BSc. in Information Systems (Systemvetenskap)</li><li>Minor in Database Technologies</li></ul>			
2014 — 2015	<ul> <li>Chulalongkorn University - International School of Engineering, Bangkok</li> <li>Exchange program with various courses in IT and business</li> </ul>			
2009 — 2012	Franska Skolan - École Française, Stockholm			
2000 2012				

• Upper Secondary School. Natural Sciences with extra courses in mathematics and data

Skills				
	Design	Technical	Methods	Other
	UI/UX Design Interviews / Workshops Wireframing / Prototyping User / Usability Testing	Sketch / InVision / Zeplin HTML / CSS / JS Illustrator, Photoshop Google Analytics Cert. C# (.NET) / Visual Basic	SCRUM Agile Development Style Guides Design Systems	Swedish (native) English (fluent) French (basic)